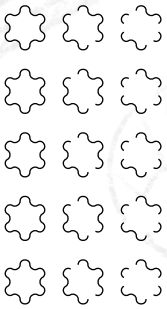
Glimpse ONE

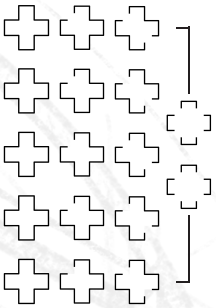
NOME

ARCHETIPO

## Oggetti



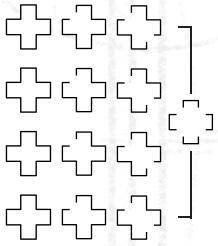
## Condizioni



## Legame

DESCRIZIONE

CONDIZIONI LEGAME



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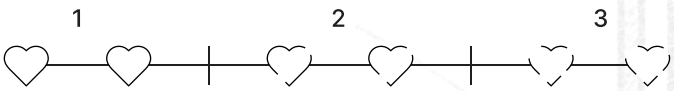


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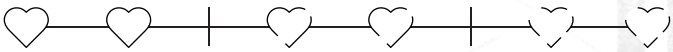
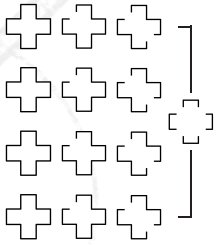


## Legame

DESCRIZIONE

CONDIZIONI LEGAME



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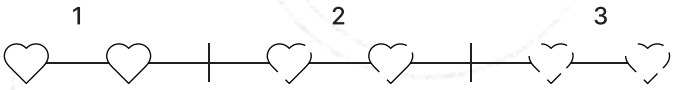


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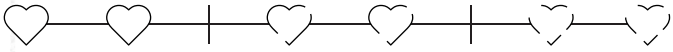


## Potere distintivo

**LIVELLO 1** _____

**LIVELLO 2** _____

**LIVELLO 3** _____

## Opportunità

_____

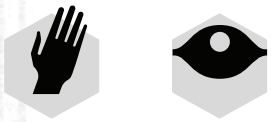
_____

_____

_____

# La Sfida

### RISCHIO



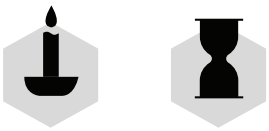
**SUCCESSO**

Obiettivo base
e obiettivo bonus

**FALLIMENTO**

Conseguenza grado 2
e conseguenza grado 1

### EQUILIBRIO



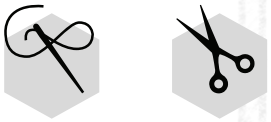
**SUCCESSO**

Obiettivo base

**FALLIMENTO**

Conseguenza grado 2

### SACRIFICIO



**SUCCESSO**

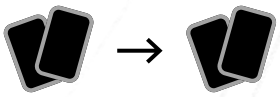
Obiettivo base
ma conseguenza grado 1

**FALLIMENTO**

Conseguenza grado 1

# Poteri dell'Entropia

### ALTERAZIONE



Puoi cambiare fino a 2 carte
coperte messe a terra dal Fato

### INTUIZIONE

Puoi scoprire una carta
a terra del Fato

### RIVALSA

Puoi giocare una seconda carta
se la prima fallisce